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## About This Game

Experience the thrill of retro racing on crazy tracks in the very first social racer – completely in the style of 8 and 16-bit classics. Enjoy the reinterpretation of old-school gameplay in combination with perfect controls and the driving beats of unique artist Bit Shifter!

Be creative: Race on self-designed tracks and share them with people all over the world! Countless level objects and a user-friendly editor offer you virtually infinite possibilities to let your creativity run free.

Compete against friends and the highest ranking players and beat their times on original tracks and maps created by them! Fight your way to the top of the global leaderboards!

Thanks to pick-up-and-play controls, you can jump right in and you'll soon be drifting through the bends and speeding along the virtual tarmac like a pro!

## FEATURES

- A large selection of tracks and vehicles
- Powerful level editor with countless objects and functions
- Various control modes to suit everybody's style

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- Fresh interpretation of the 8-bit/16-bit style racing games
  - Fantastic soundtrack by Bit Shifter

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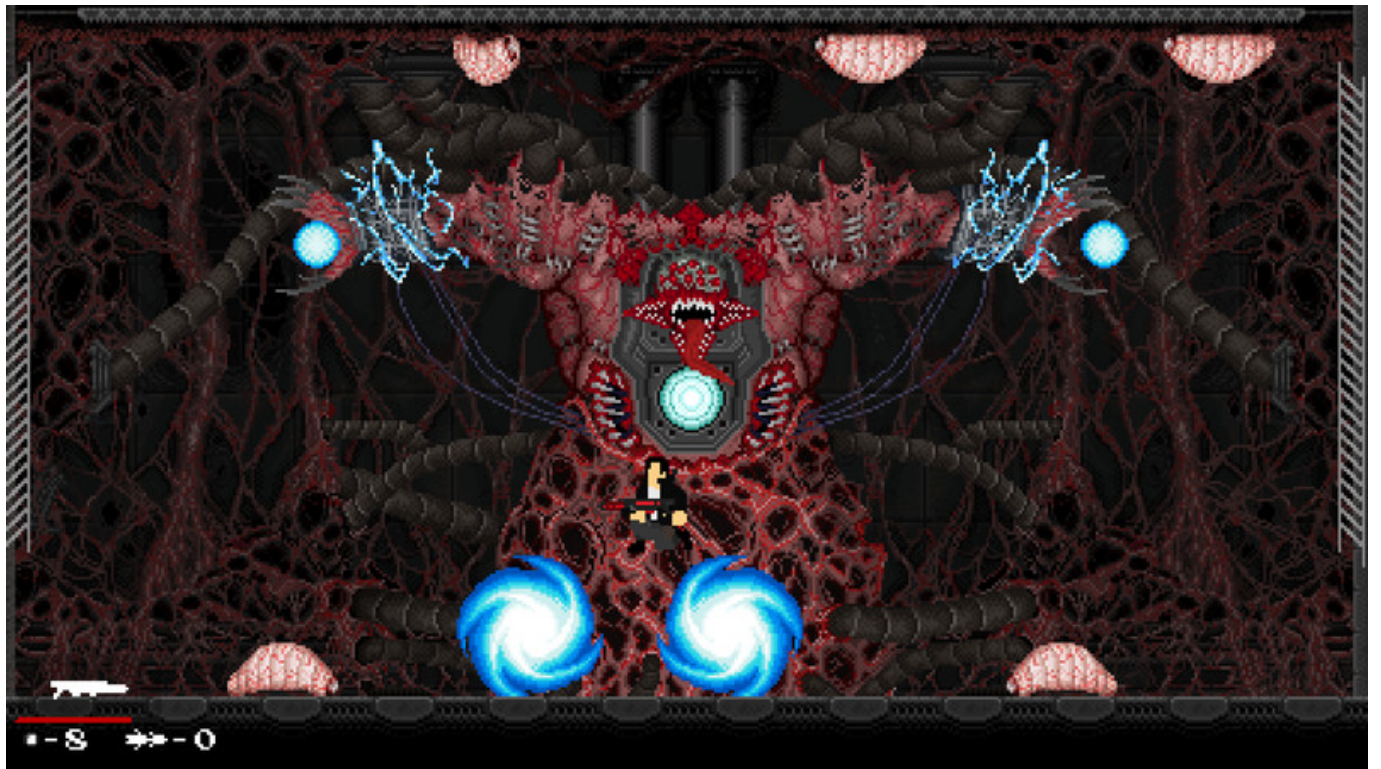
Title: Race.a.bit  
Genre: Indie, Racing  
Developer:  
Aesir Interactive  
Publisher:  
Headup  
Release Date: 10 Mar, 2016

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English,German







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This game is so scary. I jump every time I get jumpscared and I always fall off my chair because of it. I really think that this should be turned into a movie because it's so good. Great job, Nate and John.. It's a good idea for a game, but it suffers horrible problems, like no save feature, and inconsistent physics. You can do the same thing 5 times with 5 different results. The worst problem is that in this 2d game, the physics exists in 3d, which means the blocks can also fall forward or backwards off the platform, something you have no control over as the player. This seems like a neat side project, but not a full game.. Dead, last update was just prior to Christmas 2015 which suckered me into purchasing. I thought the last update was of things to come with the addition of flying units and it ended there. Official website for the product is down, its a cash grab and run product. Could of at least went open source. Online manual still works, video tutorials and rest of the website is down. This looks like it was created in Visual Basic or Visual Studio, so at least source would of been nice. Especially if created in C# which I could of expanded upon.

AI is horrible, pathfinding of your own units and enemy units is pretty bad. The ease of use is there. They really should of kept adding even small things, it could of went a long way.. Having used this I like the layout, but the issues I have had (brush lag, no view manipulator, and that this was released with these issues.) make this software well not worth the price. After some more time in the QA department maybe but until then if you are looking for an improvement over 'comicado' look elsewhere.. Multiplayer not assessed

Its bare bones as for content currently but the core gameplay feels pretty good after playing through some skirmishes and scenario missions. A few bugs here and there which have already been identified but nothing major. I haven't experienced any crashes or instability of any kind.

Visually it's exactly as described in product description. It takes Games Workshop's retro boardgame and transplants it into a modern 3d setting. The Titan designs are all the current miniautre figures sold by the company and the various buildings and architecture are all miniatures available for sale as well. They even have tiny little Space Marines running around. for fans, collectors and players of Games Workshops Grim Dark universe its definitely a visual treat and the titans make funny sorta pew pew noises with there guns so it definitely feels like your sitting down for a tabletop gaming session when you play

Gameplay wise its fairly easy to pick up and not overally complex but theres plenty of strategy to be had. It's early days yet for the project but its definitely showing promise. The enemy A.I. is serviceable although I've noticed it has somewhat of a "charge the closest enemy" type approach so some work to make it more sophisticated is definitely needed.

However as I stated from the outset the game is quite slim on content currently (it is only day 1 of Early access) with only a few maps, three titans (3 variants per titan), a skirmish mode, scenario mode and multiplayer (haven't tested), and only a few titan colour schemes

Recommend to lovers of all things Warhammer 40,000 (especially Titan fans) and to anyone wanting to see giant far future, gothic, industrial robots do battle. good fap material

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Very fun game to just pass the time, reminded me of the 15 minutes every school day where in tutorial id play the exact same game on a piece of paper with a friend. The AI could be improved on making them more of a challenge.. 10/10 FPS, If you havent played this masterpiece you are not a real gamer. A zombie puzzle completion game with a twist - putting the puzzle together under attack!

If you played PP: Japan then this one, you will be surprised, like I was. I appreciate the minigames within the puzzler, but admittedly prefer the zenlike PP:Japan game more. That said, they provide a non-survival option so you can just do the puzzles, but to get all the achievements, prepare to 'nade 'zoms in puzzles (a little bit) and in the minigame - ALOT (think - carpal tunnel if you are my age (40+)). I liked this one. Standard HOG with puzzles. Decent storyline. They tried some low quality FMV for the actors. It works. Um. Theres coins to collect to buy stuff for a penguin in a igloo. I don't know. Didn't find them all. It does have a map which is always nice. I'm going to recomend this one. Maybe wait for a sale, maybe not. Worth buying at any rate.. This is great fun. I recommend it for puzzlers.

. It all comes down too your choices, plain and simple. Will you take in the son and leave the father too die, will you accept the help of a man who offers to 'get rid' of a few undesirable folks staying in the town in exchange for Shelter, or in the end will you give your on life so that just one other soul is given the chance to survive? The choices are yours to make, explore, solves puzzles and prepare to make moral decisions that will have you questioning your humanity.. I thought it is embeded in game, but its just a folder with pdf.s and mp3.s they dont mention this in store page. It has to be free.



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